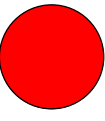


New Zealand Bridge



Nos. / NAMES & SYSTEM

9407 / Michael Johnstone (ABF959693)
56372 / Paula Gregory (ABF958646)

Basic System: Precision

Brown Sticker Classification: Green Blue Red Yellow

1. OPENING BIDS

Describe strength, minimum length, or specific meaning

- 1♣ strong, usually 16+
- 1♦ 11-15, 2+♦
- 1NT 14-15

may contain 5 card Major

1NT Responses	2♣ Extended Stayman	Other: 1N-2c-2M-3m NF: 1n-2c-2d-3d=5-5M
2♦	Transfer to Hearts	2♠ TRF Minor/Range Probe
2♥	Transfer to Spades	2NT Invite
other	3 ANY is slamish	

- 2♣ 11-15, 6+♣
- 2♦ 11-15, (4-4 or 4-3♥/♠) (0-1♦) (4-5♣)
- 2♥ 5-10 6+ suit
- 2♠ 5-10 6+ suit
- 2NT 6+♣ 6-10
- other 2NT-3♣ transfer pre-empts

2. PRE-ALERTS

- 1♣ Precision
- 2♦ Short♦

Transfer Pre-empts
Negative Free Bids

3. COMPETITIVE BIDS / OVERCALLS

- Negative doubles through 4♥ Jump overcalls weak 6+ suit
- Responsive doubles through 3♠ Unusual NT Minors over Major, Majors over Minor
- 1NT overcall - immediate 15-17(18) Immediate cue of minor Other Minor + Major
- 1NT overcall - re-opening 12-14(15) Immediate cue of Major Other Major + Minor
- Over weak twos 15-17(18) Over opening threes To Play
- Over opponent's 1NT Extended Pottage. 2♣ any single suited hand; 2♦ both majors
- 2M = 5+M & 4+m; 2NT minors; 3♣ strong♣ and higher; 3♦ strong♦ &♥; 3♥ strong♥ &♠
- 3♠ Strong♦ &♠

4. BASIC RESPONSES

- Jump raises - minors Preempt Other:
- Jump raises - Majors Preempt Other:
- Jump shifts after minor opening Weak jump
- Jump shifts after Major opening Bergen Style (But 1♥ 2♠ is weak jump)
- Responses to strong 2 suit open. N/A
- Responses to 2NT opening N/A

5. PLAY CONVENTIONS

Versus Suit (or both) Versus NoTrump (if different)

- Leads** Sequences: Overlead All
- Four or more with an honour 4th highest
- From 4 small Top or 2nd Highest
- From 3 cards (no honour) Top of nothing
- In partner's suit Top of nothing, low from Hxx
- Discards** Low Encourage
- Count** Low-High = Even
- Signal** on partner's lead: Reverse Attitude
- Signal** on declarer's lead: Count or Suit Preference
- Notes** Lead of 10 or 9 can be second highest from inferior sequence

Reverse Smith

6. SLAM CONVENTIONS

4NT: Blackwood RKCB 1430 4♣ Gerber when? Directly over NT

Slam Notes Exclusion Keycard is 3041, Minorwood is 1430

- Cue Bids First Round Controls
- Asking Bids Trump Asking Bids, Suit Asking Bids, Control Asks

7. OTHER CONVENTIONS

xyz: 1♦♥-1Y-1Z. 2♣ forces 2♦ Can pass or 3♣ to play or else INV; 2♦ GF

After lower resp to Keycard treat as Q ask

unless obvious

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8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦	0-7	2♦ 5+♦, GF	3♦ 4441 sing	♥♥ 8+ hcp
1♥ 1♥	5+♥, GF	2♥ 6♥, 4-7	3♥ 7♥, 4-7	
1♠ 1♠	5+♠, GF	2♠ 6♠, 4-7	3♠ 7♠, 4-7	
1NT	8-13 BAL	2NT 14-15 BAL	3NT 16+ BAL	
2♣	5+♣, GF	3♣ 4441 sing	♣♣ 8+ hcp	
other				
1♦	4+♥, 5+ hcp	2♥ 6+♥, 5-8 hcp	3♥ SPL, 5+♦, S/T	
1♠	4+♠, 5+ hcp	2♠ 6+♠, 5-8 hcp	3♠ SPL, 5+♦, S/T	
1NT	8-11 no 4 card M	2NT 12-13 BAL	3NT To Play	
2♣	5+♣, semi GF	3♣ 6+♣, 5-10 hcp	4♣ SPL, 5+♦, S/T	
2♦	5+♦, semi GF	3♦ 5+d, 5-10 hcp	4♦ minorwood	
other	♣♣ 5♦ preempt			
1♥	4+♠, 6+ hcp	2♥ 3♥, 6-10 hcp	3♦ 4+♥, 8-10 hcp	
1NT	8-10, not 4♣	2♠ 6+♠, 5-9 hcp	3♥ 4+♥, 5-8 hcp	
2♣	4+♣, 11+ hcp	2NT 4+♥, GF, S/T	3♠ SPL, 4+♥, S/T	
2♦	4+♦, 11+ hcp	3♣ 4+♥, 10-12 hcp	3NT BAL 13-15, ♥ Hxx	
other				
1♠	8-10	2♠ 3♠, 6-10 hcp	3♥ 6+♥, 5-9 hcp	
2♣	4+♣, 11+ hcp	2NT 4+♠, GF, S/T	3♠ 4+♠, 5-8 hcp	
2♦	4+♦, 11+ hcp	3♣ 4+♠, 10-12 hcp	3NT BAL 13-15, ♠ Hxx	
2♥	5+♥, 11+ hcp	3♦ 4+♠, 8-10 hcp	4♣ SPL, 4+♠, S/T	
other				
1NT	3♠ 6+♣, S/T	3♠ 6+♠, S/T	4♦ minorwood	
3♦	6+♦, S/T	3NT To Play	4♥ To Play	
3♥	6+♥, S/T	4♣ minorwood	4♠ To Play	
other				
2♣	2♦ INQ F1	2NT 11-13 BAL	3♥ GF, 6+♥	
2♥	8-11, 5+♥ NF	3♣ 6-10 hcp, 3+♣	3♠ GF, 6+♠	
2♠	8-11, 5+♠ NF	3♦ GF, 6+♦	3NT To Play	
other				
2♦	2♥ (3)4+♥, NF	3♣ 4+♣, NF	3♠ Slamish	
2♠	4+♠, NF	3♦	3NT To Play	
2NT	INQ, GF	3♥ Slamish	4♣ Minorwood	
other	2NT: 3♣3415 3♦4315 3♥/3♠/3N 4414min/max/4♦4405 max			

Notes

2♥ 2♠	5/6+♠ F1	3♦ 6+♦ F1	3NT To Play
2NT	INQ INV or better	3♥ RONF	4♣
3♣	6+♣ F1	3♠	4♥ To Play
other			
2♠	2NT INQ INV or better	3♥ 6+♥ F1	4♣
3♣	6+♣ F1	3♠ RONF	4♥ To Play
3♦	6+♦ F1	3NT To Play	4♠ To Play
other			
2NT 3♣	To play	3♠ 6+♠ F1	4♦
3♦	ASK F1	3NT To Play	4♥ To Play
3♥	6+♥ F1	4♠ PRE	4♠ To Play
other			

9. CONVENTIONS

Unusual NT: m over M, M over m

4th Suit Forcing One round USU GF Game force

NT Checkback Priorities: 4M, 3card support, 5m

Defence to 3NT opening

Defence to Opening Twos X T/O, new suit opening values, 2NT 15-17; Leaping Michaels

Multi 2♦

RCO style 2-s

Other 2-s

Defence Leaping Suction: bid shows either 1 suited in suit above or 2 suited in next 2 suits to NT = non-touching suits

strong 1♣ x = takeout (strong hand); 2♣ x = L/D, suit showing
♣ Action applies directly over opening bid or weak response

Over 1NT Interference lebensohl x = Takeout

Lebensohl - other uses often in competition after suit opening/overcalls

Take out of 4 level pre-empts 4♠/4♦ x = T/O
4♥ x = T/O 4♠ x = PEN, 4NT = T/O

10. OTHER NOTES

Defence to our 1NTX: xx = puppet to 2♣ (unspecified 5card suit); suit = lower of touching suits;

Pass forces XX which can be passed or suit bid is lower of non-touching suits

2NT asks for weakest suit (3NT shows 3 card support for all suits)

Unusual v UnusuUai; After 2NT 3♣=STR♥; 3♦=STR♠; 3M=NF

Your NOTES Page

1. Open 1NT with all balanced 14-15 hands except 14 hcp with 2 x 4cM in 3rd or 4th seat
2. Extended Stayman. After a Stayman response, a 3m rebid by responder is weak to play (will have 4cM). After 1NT-2!C/2!D a rebid of 3!D shows 5-5 in majors and asks for better major.
3. System is on after any natural 1NT or 2NT (opening or overcall) (incl 1C - 1D, 1NT/2NT)
4. Super accepts to transfers after NT Bid - raise with 4 card support and min; with max with bid new suit to show good 4 card suit or NT to show scattered values
5. 1NT - 2S is rangefinder/weak minor runoff. Opener bids 2NT with 14 or 3C with 15 hcp. Responder may pass or bid 3D with weak minors. 3H or 3S shows 4cM with slam aspirations. Open should cue bid minor with 4 card support, 3OM or 3NT.
6. After 1C - 1D, 1H shows 19+ (2H = nat 16-18). After 1H, 1S = any 0-4, 1NT = 44xx, 2M shows 5+M, 2m is better minor and could be 3 card if (43)33.
7. After 1C - 1M, 2M is trump ask. Responder shows AKQ of suit: step responder 5(6)0; 51, 52, 61, 62, 5(6)3. After Trump Ask new suits are suit ask. Step responses are: 1=0 holds, 2= Q or xx, 3=K or x, 4=A or void; 5=AK or AQ
8. After 1C - 3C (1444 or 4441), 1C- 3D (4144 or 4414) next steps asks for singleton, step 1 lower, step 2 higher
9. After 1C - 1NT (8-13), 2C is rangefinder/shape ask: If MIN: 2D - denies M; 2H=4H; 2S=4S. After MIN resp, 2NT asks for 2nd suit. If MAX: 2NT=(4333) - 3C asks for suit; 3C=(432)4, (3D relay for 2nd suit); 3D=4D/4H; 3H=4H/4S; 3S=4S/4D.
- 10 After 1C - 3N, 4C = Stayman, 4D Minorwood, 4HS sets suit, 4NT Roman Blackwood
- 11 After 2HS opening or weak jump to 2HS, 2NT is INV or better - cue singleton, 3M min, 4M max
- 12 XYZ - After 11-15 opener rebids at 1 level: 2C = puppet 2D, responder can pass or bid 3C to play - any other bid is INV; 2D = GF
- 13 After transfer pre-emp opening (2NT-3H), suit above pre-emp suit (4C over 3H) is Trump Ask: responses 60,61,62,71,72,6(7)3 for minor 7(8)0,71,72,81,82,7(8)3 for major.
- 14 With interior sequences we lead the 10 or 9 from HJ10, H109