

4. BASIC RESPONSES

Jump raises - minors	D 6-9 6+D	Other	1C -3C singleton C 8+hcp
Jump raises - majors	Pre-emptive	Other	1C - 3D singleton D 8+hcp
Jump shifts after minor opening	After 1C = singleton. After 1D 4-7 hcp 6+ card suit		
Jump shifts after major opening	Bergen		
Responses to strong 2 suit open			
Responses to 2NT opening			

5. PLAY CONVENTIONS

Show priorities

	Versus	Suit (or both)	Versus	No Trump (if different)
Leads	Sequence	2 nd or 4 th		2 nd or 4 th sometimes 5 ^{ths}
	Four or more with an honour	2 nd or 4 th		2 nd or 4 th sometimes 5 ^{ths}
	From 4 small	2 nd		2 nd
	From 3 cards (no honour)	2 nd		2 nd
	In partner's suit	Top from 2- if honour (at least Q)		Top from 2- if honour (at least Q)
Discards		Reverse Attitude		Reverse Attitude
Count		Reverse		Reverse
Signal	on partner's lead:	Reverse or Levithinal		Reverse or Levithinal
Signal	on declarer's lead:	Ditto		Ditto
Notes	Occasional underleads			

6. SLAM CONVENTIONS

4NT: Blackwood RKCB Y 4♣ Gerber When?

Slam Notes

Cue Bids

Asking Bids

7. OTHER CONVENTIONS

4C or 4D openings are good 4H/4S opening (SA Texas)

4NT Opening Specific Ace ask- resp- 5C-None, 5D,5H,5S specific, 5nt-club ace, 6 clubs-2

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New Zealand Bridge

Nos. / NAMES & SYSTEM

31199 Kevin Skoropada

61127 / Moss Wylie

Basic System:

Precision

Brown Sticker

Classification: Green Blue Red Yellow

1. OPENING BIDS

Describe strength, minimum length, or specific meaning

Canape

1♣ 0+ 16+ Unbalanced 17+ balanced 1♥ 5+ 11-15 HCP

1♦ 1+ 11-15 1♠ 5+ 11-15 HCP

1NT 14-16 may contain 5 card Major

1NT Responses	2♣ Stayman or relay	Other
2♦ Transfer to Hearts	2♠ Range finder or transfer to a minor	
2♥ Transfer to Spades	2NT Minors	
Other		

2♣ 11-15 5+ clubs, if only 5 clubs will have an outside 4 card major

2♦ 0-7 6 card major

2♥ 8-11 (5) generally 6 cards may be 5 if has outside suit

2♠ 8-11 (5) generally 6 cards may be 5 if has outside suit

2NT Majors less than 11 3NT 4 level pre-empt in a minor

Other

2. PRE-ALERTS

Precision, Bergen, Drury 3rd/4th

2NT majors

1NT 14-16 underleads some times

Reverse attitude and count, lead usually low from doubleton except when Q x or better,

2D = 0-7 6 card major

Neg Free Bids, SA Texas, 4NT opening-specific ace ask

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through 4S Jump overcalls 6-15 depending on vul

Responsive doubles through Unusual NT

1NT overcall - immediate 15-17 Immediate cue of minor Spade base Michael

1NT overcall - re-opening 11-14 Immediate cue of major As above

Over weak twos X=14+ 2NT=15-18 Over opening threes X= takeout

Over opponents 1NT If weak X penalty oriented and suction, if strong NT X-Cs or reds Suction

Over Opps Prec. 1 Club and 1 Club with 1 diamond response- Suction and Truction

Gotcha- XX - Baron responses, Over strong 2C- X=Diamonds or majors, Suction

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣	1♦	0-7 0+ D, Occ 8+	2♦	5+D 8+ hcp GF	3♦	8+hcp 4,4,1,4 GF
	1♥	5+ H, 8+ hcp GF	2♥	8+hcp 4,1,4,4 GF	3♥	14-15 4 Card H
	1♠	5+ S, 8+ hcp GF	2♠	8+hcp 1,4,4,4 GF	3♠	14-15 4 Card S
	1NT	8-10 hcp	2NT	11-13 HCP	3NT	13-15hcp Flat
	2♣	5+C, 8+hcp GF	3♣	8+hcp 4,4,4,1 GF	4♣	
	Other					
1♦	1♥	6+hcp, 4+H	2♥	0-5hcp 6+H	3♥	Pre-empt
	1♠	6+hcp, 4+S	2♠	0-5hcp 6+S	3♠	Pre-empt
	1NT	6-11hcp, flat	2NT	12-13hcp, Flat	3NT	13-15hcp To play
	2♣	9+hcp, 5+C	3♣	Pre-empt	4♣	Pre-empt
	2♦	Inverted	3♦	Pre-empt	4♦	Pre-empt
	Other					
1♥	1♠	6+hcp,4+S	2♥	6-10hcp, 3H	3♦	12+hcp 4+H GF
	1NT	6-11 NF	2♠	10-11hcp, 3H	3♥	Pre-emptive
	2♣	9+hcp 5+C, drury	2NT	10-11hcp, 4H	3♠	Splinter
	2♦	9+hcp 5+D	3♣	7-9hcp, 4H	3NT	13-15 Flat 3H
	Other					
1♠	1NT	6-11hcp, NF	2♠	6-10hcp, 3S	3♥	10-11 3 spades
	2♣	9+hcp,5+C, drury	2NT	10-11hcp, 4S	3♠	Pre-empt
	2♦	9+hcp 5+D	3♣	7-9hcp, 4S	3NT	13-15 Fla, 3S
	2♥	9+hcp 5+H	3♦	12+hcp 4+S GF	4♣	Splinter
	Other					
1NT	3♣}	Invite to 3NT 6+	3♠	5+S GF	4♦	
	3♦}	Cards to 2 of top3	3NT	To play	4♥	
	3♥}	5+H GF	4♣		4♠	
	Other					
2♣	2♦	Relay, Occ weak	2NT	10-12hcp, flat	3♥	Nat, invitational
	2♥	Natural NF	3♣	NF raise	3♠	Nat invitational
	2♠	Natural NF	3♦	6+D, to play	3NT	Nat
	Other					
2♦	2♥	Pass or correct	3♣	Natural NF	3♠	Pass or correct
	2♠	Pass or correct	3♦	Natural NF	3NT	To play
	2NT	Forcing enquiry	3♥	Pass or correct	4♣	
	Other					

Notes

2♥	2♠	Nat, NF	3♦	Nat, NF	3NT	To play
	2NT	Feature Enquiry	3♥	To play, NF	4♣	Cue
	3♣	Nat, NF	3♠	Cue	4♥	To Play
	Other					
2♠	2NT	Feature Enquiry	3♥	To Play	4♣	Cue
	3♣	To Play	3♠	To Play	4♥	Cue
	3♦	To Play	3NT	To Play	4♠	To Play
	Other					
2NT	3♣	Forcing Hearts	3♠	To Play	4♦	Invitational
	3♦	Forcing Spades	3NT	To play	4♥	To Play
	3♥	To Play	4♣	Invitational	4♠	To Play
	Other					

9. CONVENTIONS

Unusual NT	Yes	
4th Suit Forcing	One round	<input checked="" type="checkbox"/> Y <input type="checkbox"/> Game force <input type="checkbox"/>
NT Checkback	<input type="checkbox"/> Y	Priorities
Defence to 3NT opening		
Defence to Opening Twos		Lebensohl after X
Multi 2♦	X = takeout	2NT = 15-18
RCO style 2-s	As above	
Other 2-s	As above	

Defence	1♣	Suction/Truction
to		
strong	2♣	Suction/Truction
♣		

Over 1NT Interference	X = penalties	
Lebensohl - other uses		
Take out of 4 level pre-empts	4♣/4♦	
4♥		4♠

10. OTHER NOTES

SATexas (including after opening NTs). 4nt-Specific Ace Ask. May overlead or underlead 1430 RKC, Gotcha and Baron over 1NT X, Leb- full over Natural. Artificial- X values, bid suits constructive. Reverse count and attitude.